

2016 Minnesota Renaissance Festival

www.renaissancefest.com • (952) 445-7361 • info@renaissancefest.com WEEKENDS AUGUST 20 - OCTOBER 2 • PLUS LABOR DAY & FRIDAY SEPTEMBER 30 • 9AM-7PM

Minnesota State Bocce Ball Registration & Rules

September 3, 4 & 5; 12:00pm & 3:00pm

Please complete the form below and mail to:

Attention: Bocce Ball Tournament 1244 S. Canterbury Road, Suite 306 Shakopee, MN 55379

Via e-mail: renfestintern@gmail.com

Via fax: **952-445-7380**

Pre-Registery due by: August 28, 2016 \$40 registration fee per team of 4 \$25 registration fee per team of 2 Includes Festival Admission Ticket for up to 4 team members

Make checks payable to:

Minnesota Renaissance Festival

CONTACT INFORMATION	DAY: TIME: TEAM NAME:					
TEAM MEMBER 1 NAME - PRIMA	RY CONTACT PERSON					
ADDRESS		CITY		STATE	ZIP	
E-MAIL ADDRESS			PHONE #			
TEAM MEMBER 2 NAME						
ADDRESS		CITY		STATE	ZIP	
E-MAIL ADDRESS			PHONE #			
TEAM MEMBER 3 NAME						
ADDRESS		CITY		STATE	ZIP	
E-MAIL ADDRESS			PHONE #			
TEAM MEMBER 4 NAME						
ADDRESS		CITY		STATE	ZIP	
E-MAIL ADDRESS			PHONE #			
TOURNAMENT RULES						

Prizes will be awarded to the 1st & 2nd place teams.

Teams can sign-up the day of the tournament but are encouraged to send in the application in advance. May sign-up as an individual, or as a team (teams are encouraged as well). Equipment provided by MN Renaissance Festival.

WAIVER OF LIABILITY:

In consideration of your accepting this entry, I the bocce ball player, intending to be legally bound, hereby, for myself, an heirs, executors and administrators, waive and release and any all rights and claims for damages I may have against the Minnesota Renaissance Festival, Mid America Festivals Inc., their representatives, successors, and assigns for any and all injuries suffered by me in this event. Further, I hereby grant full permission to the Minnesota Renaissance Festival or agents authorized by them, to use any photographs, videos, recordings or any other record of this event for any legitimate purpose.

SIGNED	DATE